

# IN IT TO WIN IT!



**DURATION**  
60-90 minutes



**REQUIREMENTS**  
Sufficient space for  
a table plus chair  
per team



**GUEST NOS.**  
10 - 300 guests



Styled after the concept of crazy gameshows like Banzai and The Cube, this event combines a variety of point scoring opportunities in a unique and hilarious competition.

In an event unlike any other, our Host and his team will set you wacky challenges and tasks with the onus on fun! This exciting event combines quick fire quiz rounds, extreme races such as snails or caravans, and tricky physical dexterity challenges amongst others.

Teams play as a whole for most of the challenges, but there are opportunities for individuals to shine and display their skills with a series of crazy physical dexterity games! In It to Win It helps bring your guests together, by encouraging group activity and communication in an unusual competition to remember...

Teams win points for their efforts with the aim of having the highest score at the end, to be crowned the "In It to Win it" event winners!

# IN IT TO WIN IT!

## THE GAMES

Guests will participate & score points on a selection of the below rounds which will be selected by your Event Manager on the evening:

### Quiz Rounds

Teams will earn points by correctly answering a series of on-screen, multiple-choice questions. General knowledge probably won't help your team here, and neither will Google as the team's only have 10 seconds to answer! The questions range from the reasonable to the completely random such as "Who had more marriages – Stan Laurel or King Henry VIII?"

### Extreme Racing

Teams score by correctly deducing the winners of a range of unusual and amusing races!

Races include:

- Camels
- Caravans
- Spinning Tops
- Snails
- And even raindrops!

### Challenges

Teams need to choose their participant wisely depending on the challenge as attempt to perform better than the competition! Games include amongst others:

**Ping Pong** - Can your chosen contestant bounce a ping pong ball off a table-top and into a cup in three attempts or less?

**Gloved Up** - Can your chosen contestant burst 5 balloons in 15 seconds or less, while wearing oven gloves?

**Wind Up** - Can your chosen contestant wind ten metres of string from one bobbin onto another in just twelve seconds?

**Block Flip** - Dexterity is key in this race to be the quickest to turn over a series of wooden blocks.

**Beer me up** - Flip and catch a number of beer mats successfully to win. Cardboard has never been so much fun!

**Chop Stack** - Sometime the simple things are the best – using a pair of chopsticks contestants try to stack up some tricky items!

## THE FINALE

After all the frantic competition, all that remains is a scores round up to see who really was...

**'In It To Win It!'**

